








The 4C's		Courtesy	Cooperation	Consideration	Common Sense
		I am showing courtesy for others when I fill their bucket by saying or doing something nice and when I present a positive image of our school.	I am showing cooperation when I work in a group to IMAGINE and DISCOVER the wonder of learning TOGETHER.	I am showing consideration for others when I keep calm and use my strategies to manage 'The Red Beast' and when I use the 'High5' to resolve conflict.	I am showing common sense when I am cyber smart online and when using my iPad.

Key Learning Areas	English	Maths	Science	HASS	STEM	The Arts	HPE
	 <p>Exploring characters and settings Students will read the book 'Charlotte's Web' and will explore the characters and setting within the story. They will develop their ability to analyse and discuss language features used by the author to persuade. Students will explore the features of persuasive texts and create their own persuasive letter based on the book. They will also create a procedure in the role of a character from the story.</p> <p>Spelling Mastery Students will be taught how to be confident spellers by learning dependable spelling skills at their level.</p> <p>Reading and Comprehension Students will be taught how to be good readers by using a variety of explicitly taught comprehension strategies during daily reading group rotations.</p> <p>Quick Writes and Handwriting Students will experiment with writing through daily quick writes and handwriting practice. They will explore writing on demand for both Narrative and persuasive texts and write a persuasive letter under test conditions.</p> <p>Assessment Persuasive Letter Reading Comprehension</p>	<p>Students will be learning to:</p> <ul style="list-style-type: none"> Represent, compare and order 3 digit numbers Add and subtract 3 digit numbers Solve addition and subtraction word problems Recall multiplication facts Identify features of 3D shapes Continue additive number patterns Represent halves, thirds, quarters and eighths of shapes and quantities Represent movement and position on grid maps Show full, half and quarter turns Count collections of coins and money Calculate simple change amounts <p>Computational Fluency Students are explicitly taught number fact strategies and will participate in games and number talk using these strategies.</p> <p>Assessment Adding, Subtracting and Partitioning Numbers Money</p> 	<p>How do we know if something is living or not? Students will investigate living and non living things. They will justify groupings of living and non living things according to observable features.</p> <p>Assessment Science Test</p> 	<p>Our Unique Communities (continued from term 1) Students will explore how and why Anzac Day commemorations are significant for different groups of people.</p> <p>NOT ASSESSED SEMESTER 1 2020</p> 	<p>The Ultimate Living Things Tester: How can you design a living things tester?</p> <p>Students use their knowledge of computational thinking to design and code a game using Tynker a visual block coding app.</p> <p>The game will demonstrate their knowledge of living things in order to create a 'Living things tester'</p>  <p>NOT ASSESSED SEMESTER 1 2020</p>	<p>Music – Let's Celebrate – Let's Remember Students will make and respond to music, exploring the songs used in celebrations and commemorations from a range of cultures including music for special occasions around the world.</p> 	<p>Sport Students will focus on Athletics. Students will also complete a soccer and modified volleyball unit. Throughout these units, students will focus on the basic skills and learn how to apply these in a game scenario.</p> 