

Year 4, Term 1 2024

'Imagine, Discover, Together'



The 4C's

Courtesy

Cooperation

Care

Common Sense

The Twits

Students listen to and respond to the story 'The Twits'. They will explore how the author makes the story exciting. They will then use the text as a model to write their own alternative ending.

Enalish



Spelling Mastery

Key Learning Areas

Students will be taught how to be confident spellers by learning dependable spelling skills at their level.

Reading and Comprehension

Students will be taught how to be good readers by using a variety of explicitly taught comprehension strategies during daily reading group rotations.

Quick Writes and Handwriting

Students will experiment with writing through daily quick writes and handwriting practice.

Assessment

Reading comprehension Written Alternative Ending

Students will be learning to:

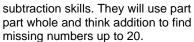
Represent tenths in fraction and decimal form

Maths

- Count and represent fractions on a number line
- Develop efficient strategies for solving addition and subtraction problems
- Converting between units of time when solving duration problems
- Conducting change experiments
- Order events or outcomes of chance experiments

Number Facts

Students are explicitly taught number fact strategies and will participate in games and number talk to revision their mental addition and



Assessment

- Fractions
- Duration of time
- Probability

An Explorers Suitcase

Students will investigate early exploration and significant explorers. They will also explore early contact between our Indigenous people and the explorers.

HASS

Assessment:

Create an explorers suitcase containing a letter, map and significant object



Music: Songs of Australia

The Arts

Students make and respond to music exploring songs of Aboriginal peoples and **Torres Strait** Islander peoples, and sonas since the arrival of the



Forces

Students will investigate the effect of contact and non-contact forces on objects. They will use this knowledge to design and test their own game that uses forces.

Science



Assessment: Digital Journal

Swimming

STEM

design and build a

Technologies

Students will

simple pinball

using forces.

design.

Building

They will explain

the forces used

Assessment

Game Design and

within their game

Design

Throughout this program. students will develop essential swimming and water safety skills.



Physical Education

Students will practise and refine fundamental movement skills to perform long rope, partner and individual skipping sequences. They will examine the benefits of being healthy and physically active, and how they relate to skipping. Students will also participate in Cross Country Preparations.

Health

Students identify strategies to keep healthy and improve fitness. They explore the Australian auide to healthy eating and the five food groups.

